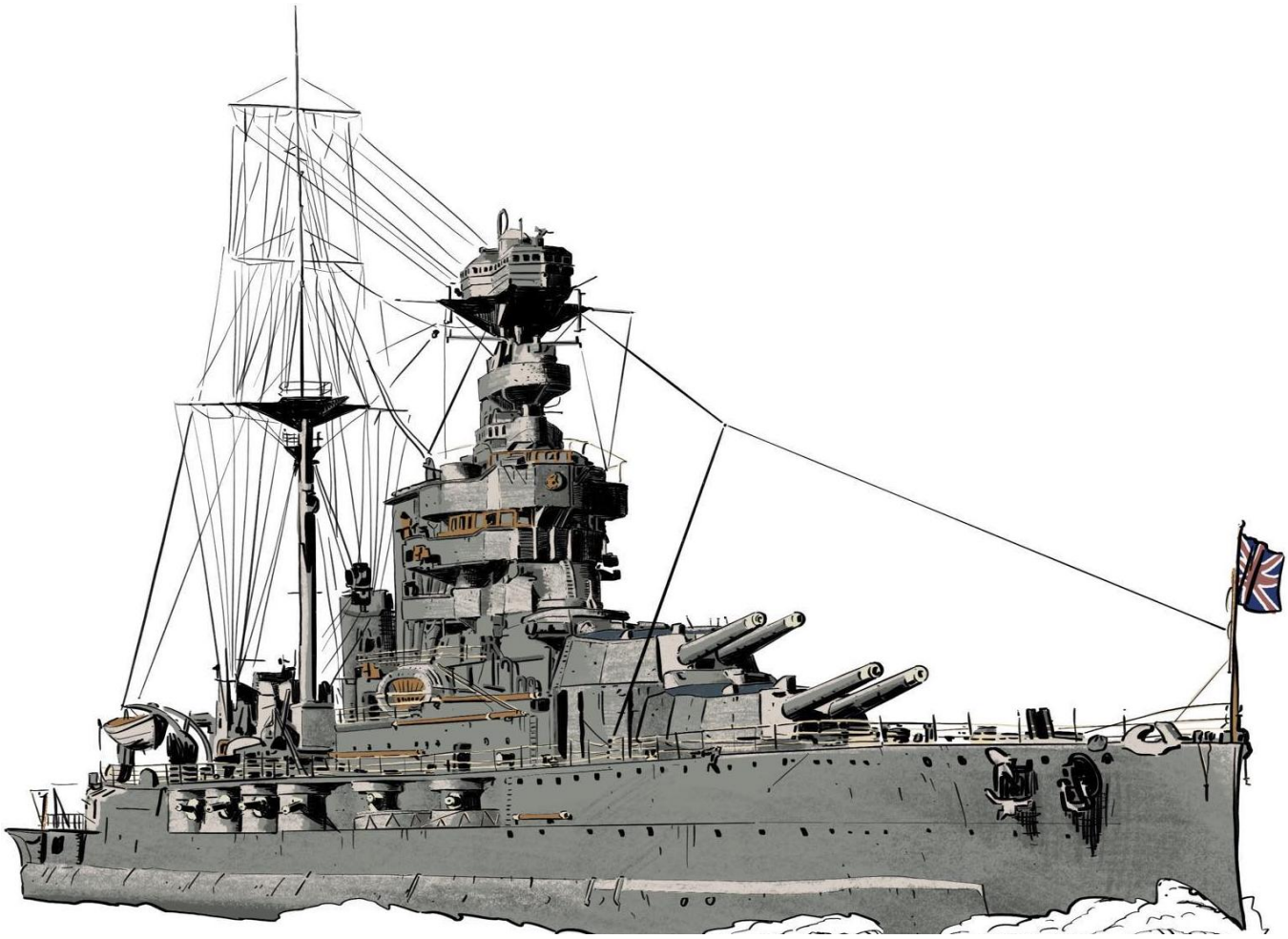
CANCON'25

600 POINT OPEN



BROADSIDE

EMPIRES OF STEEL

FOREWORD

Welcome to the Cancon one day tournament! Cancon is the first tournament of the year for Broadside Empires of Steel in 2025.

Cancon is the southern hemispheres biggest gaming event. Broadside: Empires of Steel will have two tournaments and a retail store for all three days. It is always a pleasure to attend and be a part Australia's big show.

MISSIONS

Cat and Mouse, Ready the guns, Open sea duel, Spring the trap & Pursuit.

YOUR FLEET

This tournament has no fleet building restrictions. This tournament is for 600 point fleets.

Please use our online fleet builder at this web address: https://shipyards.broadsideempiresofsteel.com/
Print your list and bring it with you to Cancon. The fleet builder will also supply you with all the ship cards you need for your fleet.
Email your fleet list to wynnb09@gmail.com. Otherwise we have attached a list page with a format for you to follow below.

ENTRY

Entry Fee is $66.50 payable on the CANCON ticketing system. Link below:

https://checkout.square.site/buy/SU2RC5Z2T4QPGX5E3P4CMVZU

Get in quick as places are limited.

GAME SESSIONS

Each game is to be completed in 2:30 hours, please have your fleet ready to station prior to arriving at your table. Play may commence at the allotted times only to ensure fairness across the tournament.

SCORING

Will be standard Broadside mission victory points for each engagement, in the unfortunate event that a player drops out of the tournament giving us odd numbers a bye player will join the tournament.

The adjudicators retain the right to adjust points for poor sportsmanship.

SATERDAY SCHEDULE

8:00am -8:15am arrival, greetings instructions and introductions.

8:15am - 11:00am Game Session 1

11:00am – 12:00pm brunch

12:00pm - 2:30pm Game Session 2

2:30pm – 5:00pm Game Session 3

SUNDAY SCHEDULE

8:45am -9:00am arrival, greetings instructions and introductions.

9:00am - 11:30am Game Session 4

11:30am – 12:30pm brunch

12:30pm - 3:30pm Game Session 5

WINNER AND RUNNER UP

At the conclusion of game three all points will be tallied. The player with the highest combined points score will be the winner. This is based on your personal score differential (points won over your three games – points lost)

PRIZES

Lucky entrant prizes will be given out.
The tournament winner will receive a trophy and the first choice from the prize pool. The player who was voted to have the best painted fleet will draw from the prize pool next. The remaining players will take prizes from the prize pool in descending order of placing.

PEZ Awards will be given out during the tournament in exchange for your dice horror stories.

BEST PAINTED

Best painted competition will run at bunch. Set up your fleet on the table you finish game one on. The winner will be determined by player vote.

MISSIONS

All games end at the conclusion of the session time. Points are tallied for both players, scored entered on score sheets and players sign off on their opponent's scores. Score sheets are then provided to the adjudicators.

TABLES

The games will be played on full size tables sizes (4‟ x 6‟) as per standard Broadside rules.

ADJUDICATORS

You should be aware that it is the intention of the adjudicators to play during the course of the tournament. However no adjudicator will adjudicate on any matter arising from the course of a battle in which he is engaged. We have nothing to prove, we know other people are better at our game.

FREQUENTLY ASKED QUESTIONS

Q. 1 Do I need to paint my ships and base on wake markers.

A. 1 Yes, the ships must have at least one colour, and be correctly based on their corresponding wake markers.

Q 2 Do I need to bring rules books cards ect?

A 2 Yes! Bring all the ship cards, tokens, card decks and rule book you need to play the game with.

Q. 3 Do I need to bring tape measure, dice, sea mat?

A 3 Yes, we will have sea mats on the day but one more cannot hurt.

Q. 4 I am a new player, will there be someone there to help me on the day

A 4 Yes, help will be available from Ben and Andrew. We are ugly but approachable.

Q. 5 What kinds of facilities will be available and will this be like other tournaments hosted by war gaming clubs.

A 5 The facilities available at Cancon are the best on offer and it is Australia premier wargames convention. There are a number of commercial eateries, trade stands, demo games and public toilets are close by. You will be able to purchase a wide variety of gaming supplies

Q. 6 What will my $ be used for?

A 6 All of the entry fees go to Cancon. We are providing prize support from our stock in the name of promoting the game. It helps us a heap if you tell your friends/allies/socials about the game.

Q.7 How will this be scored.

A. Using the standard Broadside point scoring for each engagement, scores being tabulated over the sessions you played. You must play 2 sessions to have a valid score for the competition.

ORGANISERS & ADJUDICATORS

Andrew Tanner
Ben Wynn
David Rea

BROADSIDE DINNER

Please come to the George Harcourt Inn 6pm Saturday night. A table will be held for players to share a meal, war stories and a beer or two. Its five minutes drive from Cancon.

ENTRY CHECKLIST

I have a ticket for Broadside EOS
I have my fleet miniatures, and Fleet List
I have my ship cards
I have my damage card deck
I have my order card deck
I have my upgrade card deck
I have my tape measure, dice and gaming tokens
I have emailed the T.O. my fleet list: wynnb09@gmail.com

FLEET LISTS (600 points)

Your fleet must have one nationality; have a flagship with the highest or equal highest points in your list. You must have a greater number of screening ships in your fleet as you do in your battlesquadron. Your battlesquadron can only contain Pre-dreadnoughts.

You must provide a detailed listing of all components of your Fleet, in the following format, we request typed lists but neat hand writing is acceptable.

Points total is limited to 600 you may elect to field fewer points.

Name of Player_____ Fleet Name_____

Nationality: _____

Fleet Points_____

Flagshp

Battle Squadron

Screening Squadrons

Screening Squadrons

Destroyer Squadrons

Special purpose craft Squadron

Total Points _____